



INTERNATIONAL ADULT CUP 2024

JUDGES DETAILS PER SKATER

ADULT SILVER MEN YOUNG ADULT+I FREE SKATING

Rank	Name	Nation						Starting Number	Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions
1	Marc VALDENER	FRA						1	27.99		8.49		19.50		0.00
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1F+1Lo<+1T	<	1.30	-0.15	-4	-3	-2								1.15
2	1Lo		0.50	0.02	0	0	1								0.52
3	1Lz!+1T	!	1.00	-0.06	-1	-1	-1								0.94
4	CoSp		0.00	0.00	-	-	-								0.00
5	1S		0.40	x	0.00	0	0	0							0.40
6	1F		0.50	x	0.00	0	0	0							0.50
7	ChSq1		3.00	0.33	0	1	1								3.33
8	SSp2		1.60	0.05	0	0	1								1.65
			8.30												8.49
Program Components				Factor											
Composition				2.00	3.25	3.25	3.25								3.25
Presentation				2.00	3.25	3.25	3.25								3.25
Skating Skills				2.00	3.25	3.25	3.25								3.25
Judges Total Program Component Score (factored)															19.50
Deductions:															0.00

Rank	Name				Nation	Starting Number			Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions	
2	Filippo SCOTTON				ITA	2			26.90	6.90	20.00			0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lo		0.50	0.03	0	1	1								0.53
2	1Lz		0.60	0.02	0	0	1								0.62
3	1F+1Lo		1.00	0.00	0	0	0								1.00
4	SSp		0.00	0.00	-	-	-								0.00
5	1F+1T<<	<<	0.50	x	-0.18	-4	-4	-3							0.32
6	ChSq1		3.00	-0.17	-1	0	0								2.83
7	1Lz		0.60	x	0.00	0	0	0							0.60
8	USpB		1.00	0.00	0	0	0								1.00
			7.20												6.90
Program Components				Factor											
Composition				2.00	3.50	3.00	3.25								3.25
Presentation				2.00	3.25	3.00	3.50								3.25
Skating Skills				2.00	3.50	3.50	3.50								3.50
Judges Total Program Component Score (factored)															20.00
Deductions:															0.00

Legend:					
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)
<	Under-rotated jump	<<	Downgraded jump	x	Credit for highlight distribution, base value multiplied by 1.1
!	Not clear edge				