

COPPA ITALIA GOLD E COPPA ITALIA SILVER
JUDGES DETAILS PER SKATER
SENIOR FEMMINILE - SILVER FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Chiara SALDUCCO	ITA	2	42.69	15.79	26.90	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2F<+1Lo+2Lo<<	<,<<	2.44	-0.65	-5	-4									1.79	
2	2Lz<	<	1.68	-0.34	-2	-2									1.34	
3	2S+1A+SEQ		2.40	0.13	1	1									2.53	
4	CCoSp3		3.00	0.60	2	2									3.60	
5	2Lz<<	<<	0.60	-0.21	-4	-3									0.39	
6	FSSp2		2.30	-0.23	0	-2									2.07	
7	2F<<	<<	0.50	-0.20	-4	-4									0.30	
8	ChSq1		3.00	0.25	0	1									3.25	
9	2S<	F <	1.04	-0.52	-5	-5									0.52	
			16.96												15.79	
Program Components				Factor												
Composition				2.13	4.50	4.00										4.25
Presentation				2.13	4.00	4.25										4.13
Skating Skills				2.13	4.25	4.25										4.25
Judges Total Program Component Score (factored)													26.90			

Deductions: 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Benedetta BRUNI	ITA	1	37.38	13.40	23.98	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A+1A+2T<+SEQ	<	3.24	-0.33	-3	-3									2.91	
2	2Lzeq+2T<	e,q,<	2.72	-0.76	-5	-4									1.96	
3	2Lz!<	F !,<	1.68	-0.84	-5	-5									0.84	
4	FSSp3		2.60	-0.52	-2	-2									2.08	
5	2S		1.30	-0.20	-2	-1									1.10	
6	2F<	F <	1.44	-0.72	-5	-5									0.72	
7	CoSp*	*	0.00	0.00	-	-									0.00	
8	ChSq1		3.00	-0.25	-1	0									2.75	
9	2S		1.30	-0.26	-3	-1									1.04	
			17.28												13.40	
Program Components				Factor												
Composition				2.13	3.75	3.75										3.75
Presentation				2.13	3.50	3.75										3.63
Skating Skills				2.13	3.75	4.00										3.88
Judges Total Program Component Score (factored)													23.98			

Deductions: 0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump
!	Not clear edge	F	Fall	q	Jump landed on the quarter		