

# 1A SMERALDO CUP

## JUDGES DETAILS PER SKATER

### INTERMEDIATE NOVICE BOYS FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Edoardo MORONI	ITA	2	25.97	8.97	17.00	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2T		1.30	-0.07	0	-1									1.23
2	2T		1.30	-0.46	-4	-3									0.84
3	CCoSp1V		1.50	-0.53	-4	-3									0.97
4	StSq		0.00	0.00	-	-									0.00
5	2S		1.30	-0.13	-1	-1									1.17
6	1Lz+1A+SEQ		1.70	-0.06	-1	0									1.64
7	1A+1T		1.50	-0.06	0	-1									1.44
8	SSp2		1.60	0.08	0	1									1.68
			<b>10.20</b>												<b>8.97</b>
Program Components				Factor											
Composition				2.00	3.25	2.75									3.00
Presentation				2.00	3.00	3.00									3.00
Skating Skills				2.00	2.50	2.50									2.50
<b>Judges Total Program Component Score (factored)</b>															<b>17.00</b>
<b>Deductions:</b>															<b>0.00</b>

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Antonio Francesco CAMA	ITA	1	22.87	9.85	14.02	-1.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2F+2T		3.10	-0.09	0	-1									3.01
2	2Lo	F	1.70	-0.85	-5	-5									0.85
3	2Lz	F	2.10	-1.05	-5	-5									1.05
4	CCoSp1V		1.50	-0.53	-3	-4									0.97
5	2S+2A<<+SEQ	F <<	2.40	-0.65	-5	-5									1.75
6	2Lz		2.10	-0.95	-5	-4									1.15
7	CSSp1V		1.43	-0.36	-2	-3									1.07
8	StSq		0.00	0.00	-	-									0.00
			<b>14.33</b>												<b>9.85</b>
Program Components				Factor											
Composition				2.00	3.00	2.25									2.63
Presentation				2.00	2.00	2.00									2.00
Skating Skills				2.00	2.75	2.00									2.38
<b>Judges Total Program Component Score (factored)</b>															<b>14.02</b>
<b>Deductions:</b> Falls							-1.00	(2)							<b>-1.00</b>

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<<	Downgraded jump	F	Fall				