



COPPA ITALIA FASCIA GOLD e COPPA ITALIA FASCIA SILVER
Stagione sportiva 2025 - 2026

JUDGES DETAILS PER SKATER
INTERMEDIATE NOVICE GIRLS GOLD FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Greta RUSPANTINI	ITA	2	36.94	17.68	19.26	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	CSSp1		1.90	0.06	0	0	1								1.96
2	2Lz+1A+SEQ		3.20	-0.42	-2	-2	-2								2.78
3	2S+2T		2.60	-0.09	0	-1	-1								2.51
4	2Lz		2.10	0.00	0	0	0								2.10
5	2F		1.80	0.06	1	0	0								1.86
6	2Lo		1.70	0.00	0	0	0								1.70
7	CCoSp2		2.50	-0.42	-1	-2	-2								2.08
8	StSq2		2.60	0.09	1	0	0								2.69
			18.40												17.68
Program Components				Factor											
Composition				1.70	3.75	3.75	4.00					3.83			
Presentation				1.70	4.00	3.25	4.50					3.92			
Skating Skills				1.70	3.50	3.50	3.75					3.58			
Judges Total Program Component Score (factored)												19.26			

Deductions:

0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Alice COMPAGNONI	ITA	1	27.77	12.62	15.15	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2F+2T<<	<<	2.20	-0.90	-5	-5	-5								1.30
2	2Lz!	!	2.10	-0.91	-5	-4	-4								1.19
3	FSSp2		2.30	-0.38	-2	-1	-2								1.92
4	StSq1		1.80	-0.42	-3	-2	-2								1.38
5	1A		1.10	0.00	0	0	0								1.10
6	2F+1A+SEQ		2.90	-0.18	-1	-1	-1								2.72
7	2Lo<	F <	1.36	-0.68	-5	-5	-5								0.68
8	CCoSp2		2.50	-0.17	-1	-1	0								2.33
			16.26												12.62
Program Components				Factor											
Composition				1.70	3.25	3.00	3.50					3.25			
Presentation				1.70	2.50	2.75	3.25					2.83			
Skating Skills				1.70	2.75	2.75	3.00					2.83			
Judges Total Program Component Score (factored)												15.15			

Deductions:

0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge	F	Fall